



Hak cipta dan penggunaan kembali:

Lisensi ini mengizinkan setiap orang untuk mengubah, memperbaiki, dan membuat ciptaan turunan bukan untuk kepentingan komersial, selama anda mencantumkan nama penulis dan melisensikan ciptaan turunan dengan syarat yang serupa dengan ciptaan asli.

Copyright and reuse:

This license lets you remix, tweak, and build upon work non-commercially, as long as you credit the origin creator and license it on your new creations under the identical terms.

DAFTAR PUSTAKA

- Sohu*. (2017). Retrieved from https://www.sohu.com/a/165646510_465957
- OCED*. (2018). Retrieved from Organisation for Economic Co-operation and Development: <https://data.oecd.org/gdp/gross-domestic-product-gdp.htm>
- China Internet Network Information Center*. (2019). Retrieved from China Internet Network Information Center: http://www.cac.gov.cn/2019-08/30/c_1124938750.htm
- Google*. (2019). Retrieved from Google: Google.com
- iResearch Global*. (2019). Retrieved from iResearch Global: http://report.iresearch.cn/report_pdf.aspx?id=3337
- National bureau of statistics of China*. (2019). Retrieved from National bureau of statistics of China: <http://data.stats.gov.cn/ks.htm?cn=C01&zb=A0501>
- World Bank*. (2019). Retrieved from World Bank: <https://datacatalog.worldbank.org/dataset/gdp-ranking>
- Alarcon-del-Amo, M.-d.-C., Lorenzo-Romero, C., & Chiappa, G. D. (2014). Adoption of Social Networking Sites by Italian. *Inf Syst E-Bus Manage*, 12, 165-187.
- Al-Debei, M. M., Akroush, M. N., & Ashouri, M. I. (2015). Consumer Attitudes towards Online Shopping: The Effects of Trust, Perceived Benefits, and Perceived Web Quality. *Internet Research*, 25(5), 707-733.
- Baron, R. A., & Branscombe, N. R. (2012). *Social Psychology*. United States of America: Pearson Education.
- Bhattacharjee, A. (2001). Understanding Information Systems Continuance: An Expectation-Confirmation Model. *MIS Quarterly*, 25(3), 351-370.
- Chandra, S., Srivastava, S. C., & Theng, Y. L. (2010). Evaluating the Role of Trust in Consumer Adoption of Mobile Payment Systems: An Empirical Analysis. *Communications of the Association for Information dan gakhigung*, 27(1), 560-589.
- Chawla, D., & Joshi, H. (2018). Consumer Attitude and Intention to Adopt Mobile Wallet in India - An Empirical Study. *International Journal of Bank Marketing*.

- Cho, V., & Cheung, I. (2003). A Study of On-line Legal Service Adoption in Hong Kong. *Academy of Business & Administrative Sciences*, 1-22.
- Cooper, D. R., & Schindler, P. S. (2014). *Business Research Methods*. New York: McGraw-Hill.
- Davis, F. D. (1989). Perceived Usefulness, Perceived Ease of Use, and User Acceptance of Information Technology. *MIS Quarterly*, 13(3), 319-340.
- Davis, F. D., Bagozzi, R. P., & Warshaw, P. R. (1992). Extrinsic and Intrinsic Motivation to Use Computers in the Workplace. *Journal of Applied Social Psychology*, 22(14), 1111-1132.
- De Albuquerque, J. P., Diniz, E. H., & Cernev, A. K. (2014). Mobile Payments: a scoping study of the literature and issues for future research. *Information Development*, 1-27.
- Dinh, V. S., Nguyen, H. V., & Nguyen, T. N. (2018). Cash or Cashless? Promoting Consumers' Adoption of Mobile Payments in an Emerging Economy. *Strategic Direction*, 34(1), 1-4.
- Elwalda, A., Lü, K., & Ali, M. (2016). Perceived Derived Attributes of Online Customer Reviews. *Computers in Human Behavior*, 306-319.
- Gao, L., Waechter, K. A., & Bai, X. (2015). Understanding Consumers' Continuance Intention towards Mobile Purchase: A Theoretical Framework and Empirical Study – A Case of China. *Computers in Human Behavior*, 249-262.
- Gefen, D., Karahanna, E., & Straub, D. (2003). Trust and TAM in Online Shopping: An Integrated Model. *MIS Quarterly*, 27(1), 51-90.
- Ghozali, I., & Latan, H. (2015). *Partial Least Squares : Konsep, Teknik dan Aplikasi Menggunakan Program SmartPLS 3.0*. Semarang: Badan Penerbit Undip.
- Ghozali, I. (2013). *Aplikasi Analisis Multivariate dengan Program IBM SPSS*. Badan Penerbit Universitas Diponegoro.
- Gong, X., Lee, M. K., & Liu, Z. (2015). Understanding the Effect of Tie Strength on Continuance Intention of Second-Generation Mobile Instant Messaging Services. *Pacific Asia Conference on Information Systems*.

- Gong, X., Liu, Z., Zheng, X., & Wu, T. (2018). Why are experienced users of Wechat Likely to Continue Using the App. *Asia Pacific Journal of Marketing and Logistics*.
- Hair, J. F., Black, W. C., Babin, B. J., & Anderson, R. E. (2014). *Multivariate Data Analysis: A Global Perspective*. United States: Pearson.
- Hitt, M. A., Ireland, R. D., & Hoskisson, R. E. (2017). *Strategic Management: Concepts and Cases: Competitiveness and Globalization*. Canada: Cengage Education.
- Humbani, M., & Wiesel, M. (2019). An Integrated Framework for the Adoption and Continuance Intention to Use Mobile Payment Apps. *International Journal of Bank Marketing*.
- Ibrahim, H., & Najjar, F. (2008). Assessing the Effects of Self-congruity, Attitudes and Customer Satisfaction on Customer Behavioural Intentions in Retail Environment. *Marketing Intelligence & Planning*, 26(2), 207-227.
- Kanchanatane , K., Suwanno, N., & Jarernvongrayab , A. (2014). Effects of Attitude toward Using, Perceived Usefulness, Perceived Ease of Use and Perceived Compatibility on Intention to Use E-Marketing. *Journal of Management Research*, 6(3).
- Lee, C.-Y., Tsao, C.-H., & Chang, W.-C. (2015). The Relationship between Attitude toward Using and Customer Satisfaction with Mobile Application Services. *Journal of Enterprise Information Management*, 28(5), 680-697.
- Liebana-Cabanillas, F., Higuera-Castillo, E., Molinillo, S., & Montanez, M. R. (2018). Assessing The Role of Risk and Trust in Customers' Adoption of Online Payment System. *International Journal of Information Systems and Software Engineering for Big Companies*, 99-113.
- Lowrey, Y. (2016). *The Alibaba Way: Unleashing Grass-Roots Entrepreneurship to Build the World's Most Innovative Internet Company*. New York: McGraw-Hill Education.
- Malhotra, N. (2010). *Marketing Research: An Applied Research*. Italy: Pearson.
- Mwiya, B., Chikumbi, F., Shikaputo, C., Kabala, E., Kaulung'ombe, B., & Siachinji, B. (2017). Examining Factors Influencing E-Banking Adoption: Evidence from Bank Customers in Zambia. *American Journal of Industrial and Business Management*, 741-759.

- Oliver, R. L. (1993). Cognitive, Affective, and Attribute Bases of the Satisfaction Response. *Journal of Consumer Research*, 20(3), 418-430.
- Ondrus, J., & Pigneur, Y. (2005). A Disruption Analysis in the Mobile Payment Market. *Proceedings of the 38th Hawaii International Conference on System Sciences*, 1-10.
- Ritzer, G. (2007). *The Blackwell Companion to Globalization*. Australia: Blackwell Publishing.
- Secord, P. F., Backman, C. W., & Bachus, H. T. (1964). Effects of Imbalance in the Self-concept on the Perception of Persons. *The Journal of Abnormal and Social Psychology*, 68(4), 442-446.
- Sekaran, U., & Bougie, R. (2016). *Research Method for Business: a skill-building approach*. United Kingdom: John Wiley & Sons.
- Shipp, B., & Phillips, B. (2013). Social Networks, Interactivity and Satisfaction: Assessing Socio-Technical Behavioral Factors as an Extension to Technology Acceptance. *Journal of Theoretical and Applied Electronic Commerce Research*, 8(1), 35-52.
- Wu, C.-G., & Wu, P.-Y. (2018). Investigating User Continuance Intention toward Library Self-service Technology: The Case of Self-issue and Return Systems in the Public Context. *Library Hi Tech*.
- Yu, L., Liu, Z., Gong, M., & Adeel, L. (2016). Understanding Mobile Payment Users' Continuance. *Internet Research*.
- Zhao, L., & Lu, Y. (2012). Enhancing perceived interactivity through network externalities: An empirical study. *Decision Support Systems*, 53(4), 825-834.
- Zheng, L. (2018). The Role of Consumption Emotions in Users' Mobile Gaming Application Continuance Intention. *Information Technology & People*.
- Zhou, T. (2013). An empirical examination of continuance intention of mobile payment services. *Decision Support Systems*, 54(2), 1085-1091.
- Zhou, Z., Jin, X.-L., & Fang, Y. (2014). Moderating Role of Gender in the Relationships between Perceived Benefits and Satisfaction in Social Virtual World Continuance. *Decision Support Systems*.