



Hak cipta dan penggunaan kembali:

Lisensi ini mengizinkan setiap orang untuk mengubah, memperbaiki, dan membuat ciptaan turunan bukan untuk kepentingan komersial, selama anda mencantumkan nama penulis dan melisensikan ciptaan turunan dengan syarat yang serupa dengan ciptaan asli.

Copyright and reuse:

This license lets you remix, tweak, and build upon work non-commercially, as long as you credit the origin creator and license it on your new creations under the identical terms.

DAFTAR PUSTAKA

- Aditya. (2009). *Trik Dahsyat Menjadi Animator 3D Handal*. Yogyakarta: Andi.
- Arshad, M. R., Yoon, K.H., Manaf, A.A., Ghazali, M. A. (2019). Physical Rigging Procedures Based on Character Type and Design in 3D Animation. *International Journal of Recent Technology and Engineering (IJRTE)*. 8(3), 4141-4444.
- Beane, A. (2012). *3D Animation Essentials*. Indianapolis, Indiana: John Wiley & Sons, inc.
- Derakhshani, D. (2015). *Introducing Autodesk Maya 2016: Autodesk Official Press*. New York, US: John Wiley & Sons.
- Gorden, J. (2004). *Lightwave 3D cartoon character creation*. Texas: Jones & Bartlett Publishers.
- Hart, E. (2017). *The Prop Building Guidebook*. London: Focal Press.
- Kent, M.V., Ward, R.R., & Palmer, S. (2010). *Human Anatomy And Physiology*. California: McGraw-Hill
- Maestri, G. (2008). *3ds max at a glance*. Indianapolis, Indiana: Wiley Publishing, Inv.
- Oroles, F. (2016). *The Determining Factors in The Formation of The Three Body Types*. Romania: University of Bucharest.
- Patton, K. T., Thibodeau, G.A. (2012). *Anatomy & Physiology*. Texas: Mosby.
- Pratista, H. (2017). *Memahami Film*. (Edisi2). DIY: Montase Press.
- Palamar, Todd. (2015). *Mastering Autodesk Maya 2016*. Canada: Sybex.
- Strawn, S.J. (2013). *The Properties Director's Handbook*. Taylor & Francis:

Focal Press.

Wilson, George, Samuel Shpall, and Juan S. Piñeros Glasscock. (2016). *The Stanford Encyclopedia of Philosophy*. California : Stanford University
Metaphysics Research Lab.

Zeem, Ruth, & schilf, M. (2012). *The Script Lab's: Encyclopedia of screenwriting. 1st Edition*. The Script Lab's