



### **Hak cipta dan penggunaan kembali:**

Lisensi ini mengizinkan setiap orang untuk mengubah, memperbaiki, dan membuat ciptaan turunan bukan untuk kepentingan komersial, selama anda mencantumkan nama penulis dan melisensikan ciptaan turunan dengan syarat yang serupa dengan ciptaan asli.

### **Copyright and reuse:**

This license lets you remix, tweak, and build upon work non-commercially, as long as you credit the origin creator and license it on your new creations under the identical terms.

## **DAFTAR PUSTAKA**

Adobe. 2011. *ActionScript3 Overview*. URL:

[http://www.adobe.com/devnet/ActionScript/articles/ActionScript3\\_overview.html](http://www.adobe.com/devnet/ActionScript/articles/ActionScript3_overview.html).

Diakses 3 Januari 2011.

Anonim. 2010. *Kandel Multimedia Company Profile*.

Bodnar, George. H. & Hopwood. W. S.. 2004. *Accounting information system*. (9th edition). London: Prentice-Hall International, Inc.

Kendall & Kendall. 2006. *System Analysis and Design*. New Jersey: Pearson International Edition.

MSDN. 2011. *.NET Framework Overview*. URL:

<http://msdn.microsoft.com/en-us/library/zw4w595w.aspx>. Diakses 3 Januari 2011.

Pressman, Roger S. . 2005. *Software Engineering A Practitioner's Approach*. New York: McGraw-Hill International Edition.

Romney & Steinbart. 2003. *Accounting Information System (9 th edition)*. New Jersey: Prentice-Hall.

Shupe, Rich & Zevan Rosser. 2008. *Learning ActionScript 3.0 A Beginner's Guide*. Canada: O'Reilly Media.