



Hak cipta dan penggunaan kembali:

Lisensi ini mengizinkan setiap orang untuk menggubah, memperbaiki, dan membuat ciptaan turunan bukan untuk kepentingan komersial, selama anda mencantumkan nama penulis dan melisensikan ciptaan turunan dengan syarat yang serupa dengan ciptaan asli.

Copyright and reuse:

This license lets you remix, tweak, and build upon work non-commercially, as long as you credit the origin creator and license it on your new creations under the identical terms.

DAFTAR PUSTAKA

- Achari, Pandit S.R.R. (2012). *Hindu Iconology*. Simha Publication.
- Anderson, Mike.(2012). *Origin of Lehanga Choli – The Age-old History of This Beautiful Attire*. Diambil kembali dari www.selfgrowth.com/print/4978796
- Ambrose, Gavin, & Harris, Paul.(2005).*Basic Design05: Colour*.Switzerland:AVA Publishing.
- Agarwal, V.A.(2012).*Evolution of Traditional Indian Clothes-Sherwanis for Men*. Diambil kembali dari <http://ezinearticles.com/?Evolution-of-Traditional-Indian-Clothes---Sherwanis-for-Men&id=7260427>
- Anjali.(2007).History of Bharatanatyam. Diambil kembali dari <http://onlinebharatanatyam.com/2007/06/27/bharatanatyam-history/>
- Asian Art Museum Education Departement.*Hindu Myths and Stories*.Asian Art Museum.
- Bhatnagar, Parul.(2009).*Traditional Indian Costumes and Textiles*.Abhishek Publication.
- Bessen, Ellen.(2008).*Animation Unleashed*.Michael Wiese Productions.
- Berzin, Alexander.(2003).*The Meaning and Use of a Mandala*.Diambil kembali Dari http://www.berzinarchives.com/web/en/archives/advanced/tantra/level1_getting_started/meaning_use_mandala.html
- Bond, Alex.(2006). *What is Concept Art?*. Diambil kembali dari <http://alexbondart.com/about/what-is-concept-art/>
- Carlson, David.(2011).David Report(Issue 13/March 2011 ed). Falsterba: DavidReport.
- Castillo, Travis, Novak, Jeannie.(2008). *Game Development Esential:Game Level Design*. Delmar Cengage Learning.

- Cibos, Lindsay, & Hodges Jared. *Draw Furries: How to Create Anthropomorphic and Fantasy Animals*. Impact Books. Ohio.
- Disney. (2014). *The History of Disney Animation*. Diambil kembali dari <http://www.disneyanimation.com/studio/our-films>.
- Edwards, Betty. (2004). *Color*. New York: Penguin Group.
- Egri, Lajos. (1964). *The Art of Dramatic Writing*. BN Publsiing.
- Ekström, Hanna. (2014). *How Can a Character's Personality be Conveyed Visually, through Shape*. Gotland : Hogskolan pa .
- Famous Artist School. (1960). *Color-The Theory and Practice of Painting*. USA.
- Foster, Mike. (2013). *The Soapbox: Seriously, we have enough fantasy MMOs*. Diambil kembali dari <http://massively.joystiq.com/2013/12/03/the-soapbox-seriously-we-have-enough-fantasy-mmos/>
- Fendey, Erull. (2012). *Sistem kasta*. Diambil kembali dari <http://titanneoindia.blogspot.com/2012/07/sistem-kasta.html>
- Freemmostation. (2014). *Female Armor*. Diambil kembali dari <http://www.freemmostation.com/features/female-armor-crazy-st-mmo-games-episode-2/>
- Gumelar, M.S. (2010). *Comic Making*. Indonesia
- Green, Brian. (2009). *Rethinking the Trinity of MMO Design*. Diambil kembali dari http://www.gamasutra.com/view/feature/132607/rethinking_the_trinity_of_mmo_.php
- Hancocks, Fay. (2008). *A Study into Current Design Structures of Modern Day Massively Multiplayer Online Role-Playing Game Games*.
- Harshananda, Swami. (2000). *Hindu Symbols: Including Emblems and Sacred Objects*. Ramakrishna Math.

- Hinduonline.co.(2015).*Indian Traditional Costume and Makeup*. Diakses kembali pada tanggal 2 maret 2015 dan diambil dari hinduonline.co/HinduCulture/IndianTraditionalCostume.html
- Hindu University of America. Significanca of Hindu Deities (Symbolism). Orlando:Hindu University of America.
- Janssen, Cory. (2014). *Massively Multiplayer Online Role-Playing Game (MMORPG)*.Diambil kembali dari <http://www.techopedia.com/definition/1919/massively-multiplayer-online-role-playing-game-mmorpg>.
- Jones, C.A., & Ryan, J.D.(2007).*Encyclopedia of Hinduism*.New York:Infobase Publishing.
- Lasseter, John.(2010).*Walt Disney Animation:Design*.
- Mendelowitz, D.M., Faber, D.L., & Wakeham, D.A.(2007).*A Guide to Drawing:Seventh Edition*.Wadsworth.
- Mital, J.P. (2006). *History of Ancient India from 7300 BC to 4250 BC*. India : Atlantic Publishers.
- Nezhand, Z.H & Kavehnezhad.(2013). *Choosing The Right Color: A Way to Incrase Sales*. Asian Social Science.
- Ocvirk, O.G., Stinson, R.E., Wigg, P.R., Bone, R.O., & Cayton, D.L.(2009).*Art Fundamental:Theory and Practice:Eleventh Edition*.Newyork:McGraw-Hill.
- Pendergast, Sarah dan Tom.(2004).*Fashion, Costume and Culture*.The Gale Group.
- Pickthall, Jason.(2012).*Just What is Concept Art*. Diambil kembali dari www.creativebloq.com/career/what-concept-art-11121155

- Raymond, Joy.(2014).*Concept Art: What is Concept Art and Why Is It Important?*.
Diambil kembali dari artistryingames.com/concept-art-concept-art-important.
- Risley, Herbet.(1908).*The People of India*.London.
- Seegmiller,Don.(2008).*Digital Character Painting Using Photoshop CS3*.Boston:Charles River Media.
- Shamsuddin, A.K.,Islam, Md.B, Islam, Dr.Md.Kabirul.(2013). *Evaluating Content Based Animation through Concept Art*.Bangladesh:Daffodil International University.
- Su, Haitao, & Zhao, Vincent.(2011).*Alive Character Design for Games and Animation*. China:CYPI Press.
- Subba, J.R.(2009).*Mythology of the People of Sikkim*. India: Gyan Publishing house.
- Thompson,Rufus.(2012).*Concept Art of the Week:Buick Y-Job(1993)*.Diambil kembali dari
http://www.ccardesignnews.com/site/home/rss_display/item263402/
- Tilman, Bryan.(2011).*Creative Character Design*.UK:Focal Press.
- Tsai, Francis.(2007).*20 Rules of Game Concept Art*.Imaginefx Issue 16.
- Tsai, Francis.(2007).*Effective Character Design*.Imaginefx Issue 14.
- Viswanathan, Priya. (2013).*The Saree-The Very Essence of India Womanhood*.
Dolls of India. Diambil kembali dari
<http://www.dollsofindia.com/library/saree>
- Walker, M.E.(2014).*Indian's Kathak Dance in Historical Perspective*. England :Ashgate Publishing Limited.
- Wilson, John.(1877). *Indian Caste*. Bombay : Times of India Office.
- Wong, Hiu ki.(2013).*The Study of Indian Draping: Sari*. Hongkong:The Hongkong Polythecnic University.