DAFTAR PUSTAKA

Abulude, F., Ndamitso and Muhammed, M. (2013). FUNGI: a review on mushroom.

Adnyana, B. (2016). *PREDIKSI LAMA STUDI MAHASISWA DENGAN METODE RANDOM FOREST (STUDI KASUS : STIKOM BALI) Prediction Of Students' Learning Study Periode By Using Random Forest Method (Case Study*.

Aliady, H., Jannah Tuasikal, N. and Widodo, E. (2018). *IMPLEMENTASI SUPPORT VECTOR MACHINE (SVM) DAN RANDOM FOREST PADA DIAGNOSIS KANKER PAYUDARA*. pp.23–24.

Breiman, L. (1996). *Bagging predictors*. 2nd ed. *Machine Learning*. pp. 123-140.

Breiman, L. (2001). Random Forests. *Machine Learning*, 45(3), pp.261–277.

Brownlee, Jason (2017). One-Hot Encode Data in Machine Learning. *Machine Learning*

Carluccio, A. and Alastair Hendy (2013). *Complete mushroom book : the quiet hunt*. London: Quadrille Publishing.

Cropper, A., Morel, R. and Muggleton, S. (2019). Learning higher-order logic programs. *Machine Learning*.

Dewi, N., Dyah Syafitri, U. and Mulyadi, S. (2011). PENERAPAN METODE RANDOM FOREST DALAM DRIVER ANALYSIS (The Application of Random Forest in Driver Analysis). 16(1), pp.35–43.

Dey, A. (2013). Machine Learning Algorithms: A Review. *International Journal of Computer Science and Information Technologies*, 7(3).

Sieling, G (2014). *Decision Trees: "Gini" vs. "Entropy" criteria*. Minnesota.

Hall, J.B. (1996). Tropical ecosystems: a synthesis of tropical ecology and conservation. *Forest Ecology and Management*, 83(3), p.282.

Han, J. and Kamber, M. (2012). *Data mining : concepts and techniques*. Burlington, Ma: Elsevier.

Hastie, T., Tibshirani, R. and Friedman, J.H. (2004). *The elements of statistical learning : data mining, inference, and prediction : with 200 full-color illustrations*. New York: Springer.

James, G. (1998). *MAJORITY VOTE CLASSIFIERS: THEORY AND APPLICATIONS.*

Kang, Hyung. (2013). The prevention and handling of the missing data. Korean J Anesthesiol

Kononenko, Igor. (2014). *Explaining prediction models and individual predictions with feature contributions.* Knowledge and information systems 41.3

Iqbal, Muhammad & Yan, Zhu. (2015). SUPERVISED MACHINE LEARNING APPROACHES: A SURVEY. International Journal of Soft Computing. 5. 946-952. 10.21917/ijsc.2015.0133.

Larose, D.T. and Larose, C.D. (2014). *Discovering knowledge in data : an introduction to data mining*. Hoboken: Wiley.

Mantonovani, Rafael G, et al. (2018). An empirical study on hyperparameter tuning of decision trees. arXiv:1812.02207

Meo, M. (2016). KLASIFIKASI LAHAN GAMBUT YANG TERBAKAR DI KABUPATEN OGAN KOMERING ILIR MENGGUNAKAN ALGORITME RANDOM FOREST DAN ALGORITME C5.0.

Mitchell, T.M. (2017). *Machine learning*. New York: Mcgraw Hill.

Muhammad, I. and Yan, Z. (2015). SUPERVISED MACHINE LEARNING APPROACHES: A SURVEY. *ICTACT Journal on Soft Computing*, 05(03), pp.946–952.

Nidhomuddin and Otok, B. (2015). *RANDOM FOREST DAN MULTIVARIATE ADAPTIVE REGRESSION SPLINE (MARS) BINARY RESPONSE UNTUK KLASIFIKASI PENDERITA HIV/AIDS DI SURABAYA*.

Oded Maimon and Lior Rokach (2010). *Data mining and knowledge discovery handbook*. New York: Springer.

Patel, B.N. (2012). Efficient Classification of Data Using Decision Tree. *Bonfring International Journal of Data Mining*, 2(1), pp.06–12.

Prasetyo, E. (2014). Data Mining - Mengelolah Data menjadi Informasi Menggunakan Matlab. 1st ed.

Ramadhan, A., Susetyo, B. and Indahwati, I. (2019). PENERAPAN METODE KLASIFIKASI RANDOM FOREST DALAM MENGIDENTIFIKASI FAKTOR PENTING PENILAIAN MUTU PENDIDIKAN. *Jurnal Pendidikan dan Kebudayaan*, 4(2), p.169.

Simeone, O. (2018). A Very Brief Introduction to Machine Learning With Applications to Communication Systems. *IEEE Transactions on Cognitive Communications and Networking*, 4(4), pp.648–664.

Stamets, P. (1996). *Psilocybin mushrooms of the world : an identification guide*. Berkeley, Calif.: Ten Speed Press.

Stamets, P. and Wu, D. (2002). *Mycomedicinals : an informational booklet on medicinal mushrooms*. Olympia, Wa: Mycomedia.

Sujaini, H. (2019). Klasifikasi Citra Alat Musik Tradisional dengan Metode k-Nearest Neighbor, Random Forest, dan Support Vector Machine. *JURNAL SISTEM INFORMASI BISNIS*, 9(2), p.185.

Valverde, M.E., Hernández-Pérez, T. and Paredes-López, O. (2015). Edible Mushrooms: Improving Human Health and Promoting Quality Life. *International Journal of Microbiology*, 2015, pp.1–14.

Wibowo, A., Rahayu, Y., Riyanto, A. and Hidayatulloh, T. (2018). Classification algorithm for edible mushroom identification. *International Conference on Information and Communications Technology*.

Y. Freund and R. E. Schapire. (1997). *Decision-theoretic generalization of on-line learning and an application to boosting*. *Journal of Computer and System Sciences*, vol. 55, no. 1, pp. 119-139.