

## DAFTAR PUSTAKA

- [1] R. Marginingsih, I. H. Susilowati, and W. Widiyanti, "Analisis Tingkat Kepuasan Masyarakat Melalui Pelayanan Informasi Pada Aplikasi KRL Access," *J. Ecodemica J. Ekon. Manajemen, dan Bisnis*, vol. 4, no. 2, pp. 185–199, 2020, doi: 10.31294/jeco.v4i2.8029.
- [2] W. Kusuma, R. I. Rokhmawati, and M. T. Ananta, "Evaluasi Pengalaman Pengguna pada Aplikasi Mobile Learning dengan menggunakan UX Honeycomb," *J. Pengemb. Teknol. Inf. dan Ilmu Komput.*, vol. 3, no. 6, pp. 5756–5764, 2019.
- [3] L. A. Abdillah, "Analisis Aplikasi Mobile Transportasi Online Menggunakan User Experience Questionnaire pada Era Milenial dan Z," *J. Sist. Inf. Bisnis*, vol. 9, no. 2, p. 204, 2019, doi: 10.21456/vol9iss2pp204-211.
- [4] A. R. Putra, S. H. Wijoyo, and Y. T. Mursityo, "Evaluasi Usability Dan Perbaikan User Interface Pada Aplikasi KRL Access Menggunakan Metode Human Centered Design ( HCD ) dan Post-Study System Usability Questionnaire ( PSSUQ )," *J. Pengemb. Teknol. Inf. dan Ilmu Komput. e-ISSN*, vol. 4, no. 1, p. 964X, 2020.
- [5] K. R. Hadi, H. M. Az-zahra, and L. Fanani, "Analisis Dan Perbaikan Usability Aplikasi Mobile KAI Access Dengan Metode Usability Testing Dan Use Questionnaire," *J. Pengemb. Teknol. Inf. dan Ilmu Komput.*, vol. 2, no. 9, p. 2743, 2018, [Online]. Available: <http://j-ptiik.ub.ac.id>.
- [6] R. D. Munthe, K. C. Brata, and L. Fanani, "Analisis User Experience Aplikasi Mobile Facebook (Studi Kasus pada Mahasiswa Universitas Brawijaya)," *J. Pengemb. Teknol. Inf. dan Ilmu Komput.*, vol. 2, no. 7, p. 2680, 2018.
- [7] E. Susilo, F. D. Wijaya, and R. Hartanto, "Perancangan dan Evaluasi User Interface Aplikasi Smart Grid Berbasis Mobile Application," *J. Nas. Tek. Elektro dan Teknol. Inf.*, vol. 7, no. 2, pp. 150–157, 2018, doi: 10.22146/jnteti.v7i2.416.
- [8] I. K. R. Putu, "Analisa Usability Pada Website Undiksha Dengan Menggunakan Metode Heuristic Evaluation," *KARMAPATI (Kumpulan Artik. Mhs. Pendidik. Tek. Inform. ISSN 2252-9063)*, vol. 5, no. 2, 2016.
- [9] G. Mustika, F. S. Fujiawati, and R. Permana, "Mobile apps gamelan," vol. 5, no. 2, pp. 162–170, 2020.
- [10] Y. Effendi, "Rancangan Aplikasi Game Edukasi Berbasis Mobile Menggunakan App Inventor," *J. Intra-Tech*, vol. 2, no. 1, pp. 39–48, 2018.
- [11] E. T. Alawiah, "Rancangan Aplikasi Smart City Berbasis Mobile Untuk Meningkatkan Kualitas Layanan Publik Studi Kasus Pemkot Bogor," *J. Tek. Komput.*, vol. 3, no. 1, pp. 24–29, 2017, [Online]. Available: <http://ejournal.bsi.ac.id/ejurnal/index.php/jtk/article/view/1339>.
- [12] A. Saputra, "Studi Evaluasi Analisa Perhitungan Kapasitas Daya Gardu Traksi Terhadap," 2017, pp. 1–8, 2017.

- [13] R. Marginingsih, I. H. Susilowati, and W. Widiyanti, "Service Quality Towards Community Satisfaction in the KRL Access Application," vol. 201, no. ICoSIAMS 2020, pp. 4–10, 2021, doi: 10.2991/aer.k.210121.002.
- [14] E. Kawengian, F. Jansen, and S. Y. R. Rompis, "Model Pemilihan Moda Transportasi Angkutan Dalam Provinsi," *J. Sipil Statik*, vol. 5, no. 3, pp. 133–142, 2017, [Online]. Available: <https://ejournal.unsrat.ac.id/index.php/jss/article/view/16236>.
- [15] Maryuliana, I. M. I. Subroto, and S. F. C. Haviana, "Sistem Informasi Angket Pengukuran Skala Kebutuhan Materi Pembelajaran Tambahan Sebagai Pendukung Pengambilan Keputusan Di Sekolah Menengah Atas Menggunakan Skala Likert," *J. Transistor Elektro dan Inform.*, vol. 1, no. 2, pp. 1–12, 2016.
- [16] R. T. Yunandar and Priyono, "Pengujian Usability System Framework React Native dengan Expo untuk Pengembang Aplikasi Android Menggunakan Use Questionnaire," *J. Penelit. Tek. Inform.*, vol. 3, no. 1, pp. 252–259, 2018, [Online]. Available: <https://www.jurnal.polgan.ac.id/index.php/sinkron/article/view/198>.
- [17] A. W. Soejono, A. Setyanto, A. F. Sofyan, and W. Anova, "Evaluasi Usability Website UNRIYO Menggunakan System Usability Scale ( Studi Kasus: Website UNRIYO )," vol. XIII, pp. 29–37, 2018.
- [18] R. Firmansyah, "Usability Testing Dengan Use Questionnaire Pada Aplikasi Sipolin Provinsi Jawa Barat ," Swabumi, Vol. 6, No 1, pp. 1-7, 2018, doi: 31294/swabumi.v6i1.3310.
- [19] M.N. W. Rumbiak and J.Setiawan, "Evaluasi Usability Website library umn.ac.id Universitas Multimedia Nusantara," *J.Ultim. Infosys*, vol.8, no. 2, pp. 87-94, 2018, doi: 10.31937/si.v8i2.618.
- [20] W. Mungguna, "Menakar Resiko Pembangunan Prototipe User Experience Dengan Weighted Risk Check List," *J.Ultim. Infosys*, vol. 6, no.1, pp. 71-75, 2015, doi:10.31937/si.v6i1.282.
- [21] Z. Elma, "Implementasi Metode Usability Testing Dengan System Usability Scale Dalam Evaluasi Webiste Layanan Penyedia Subtitle (Studi kasus: Subsence)," *Ultim.InfoSys J. Ilmu Sist.*, vol. 10, no.2, pp.104-110, 2020, doi: 10.31937/
- [22] L. Rahmi, "Evaluasi Usability Fitur Webshare Pada Aplikasi Share It Menggunakan Metode Thinking-Aloud," *Ultim. InfoSys J. Ilmu Sist. Inf.*, vol. 10, no. 2, pp. 111–118, 2020, doi: 10.31937/si.v10i2.1199.
- [23] M. B. Kristanda, S. Hansun, and A. Albert, "Rancang Bangun Aplikasi UMN Library Catalog Menggunakan Metode Rocchio Relevance Feedback," *J. Ultim. InfoSys*, vol. 9, no. 1, pp. 9–17, 2018, doi: 10.31937/si.v9i1.684.
- [24] Dimas Setiawan, Suluh Langgeng Wicaksono, and Naufal Rafianto, "Evaluasi Usability e-Learning Moodle dan Google Classroom menggunakan SUS Quisionnare," *JAMI J. Ahli Muda Indones.*, vol. 1, no. 1, pp. 55–64, 2020, doi: 10.46510/jami.v1i1.13.
- [25] E. Susilo, F. D. Wijaya, and R. Hartanto, "Perancangan dan Evaluasi User Interface Aplikasi Smart Grid Berbasis Mobile Application," *J. Nas. Tek. Elektro dan Teknol. Inf.*, vol. 7, no. 2, pp. 150–157, 2018, doi: 10.22146/jnteti.v7i2.416.

- [26] Dimas Setiawan, Suluh Langgeng Wicaksono, and Naufal Rafianto, "Evaluasi Usability e-Learning Moodle dan Google Classroom menggunakan SUS Quisionnare," *JAMI J. Ahli Muda Indones.*, vol. 1, no. 1, pp. 55–64, 2020, doi: 10.46510/jami.v1i1.13.
- [27] P. Tantri Fajarini, N. K. Ayu Wirdiani, and I. P. Arya Dharmadi, "Evaluasi Portal Berita Online pada Aspek Usability Menggunakan Heurtistic Evaluation dan Think Aloud," *J. Teknol. Inf. dan Ilmu Komput.*, vol. 7, no. 5, p. 905, 2020, doi: 10.25126/jtiik.2020753587.
- [28] A. Y. Pangestu, R. Safe'i, A. Darmawan, and H. Kaskoyo, "Evaluasi Usability pada Web GIS Pemantauan Kesehatan Hutan Menggunakan Metode System Usability Scale (SUS)," *MATRIK J. Manajemen, Tek. Inform. dan Rekayasa Komput.*, vol. 20, no. 1, pp. 19–26, 2020, doi: 10.30812/matrik.v20i1.709.
- [29] B. A. Mustikaningtyas, M. C. Saputra, and A. Pinandito, "Analisis Usability Pada Website Universitas Brawijaya Dengan Heuristic Evaluation," *J. Teknol. Inf. dan Ilmu Komput.*, vol. 3, no. 3, p. 188, 2016, doi: 10.25126/jtiik.201633194.
- [30] T. K. Ahsyar and D. Afani, "Evaluasi Usability Website Berita Online Menggunakan Metode Heuristic Evaluation," *J. Ilm. Rekayasa dan Manaj. Sist. Inf.*, vol. 5, no. 1, p. 34, 2019, doi: 10.24014/rmsi.v5i1.7373.
- [31] B. M. Ramsay and J. Nielsen, "Déjà Vu : 1994 All Over Again Report from a Field Study in London , Fall 2000," *Group*, 2000.
- [32] Design, User Experience, and Usability: Theory and Practice: 7th International Conference, DUXU 2018, Held as Part of HCI International 2018, Las Vegas, NV, USA, July 15-20, 2018, Proceedings, Part I. (2018). Germany: Springer International Publishing.
- [33] Faulkner, L. (2003). Beyond the five-user assumption: Benefits of increased sample sizes in usability testing. *Behavior Research Methods, Instruments & Computers*, 35(3), 379– 383.
- [34] Nielsen, J. (2000). Why You Only Need to Test with 5 Users. *Jakob Niensens Alertbox*, 19(September 23), 1–4. <https://doi.org/http://www.useit.com/alertbox/20000319.html>
- [35] <https://databoks.katadata.co.id/datapublish/2020/02/12/jumlah-penumpang-krl-jabodetabek-2019-turun-tipis-02>
- [36] Z. Sharfina and H. B. Santoso, "An Indonesian adaptation of the System Usability Scale (SUS)," in *International Conference on Advanced Computer Science and Information Systems, ICACISIS 2016, 2017*, pp. 145–148.