Dari berbagai informasi yang ada, penulis menuangkan ke dalam satu rancangan desain maskot sehingga dapat merepresentasikan. Pada proses perancangan karya penciptaan ini, penulis menemukan beberapa kendala diantaranya sepertinya minimnya literatur Berbahasa Indonesia yang membahas mengenai sistem teknologi *Blockchain*, sehingga penulis mencari literatur dengan bahasa lain. Ditambah dengan pembahasan mengenai sistem teknologi tersebut cukup rumit dan tidak dapat diartikan secara harafiah. Hal ini sangat berpengaruh tidak hanya bagi penulis tapi bagi orang awam yang ingin belajar lebih mengenai sistem teknologi tersebut.

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