5. CONCLUSION

Based on the animation project that the writer has undertaken during the process of writing this thesis, the arrived conclusion was that optimal use of composition, which includes what type of shot to use and what camera angle to use is important in creating a motion graphic that is easy to understand for the viewer.

Both shots use references that enhance the feeling of pressure that is being directed towards the main character in different ways; Shot 7 being arranged to create a feeling of pressure of being outnumbered by using parameters that are used through the references, and Shot 19 being arranged to creating a feeling of feeling lost.

These aspects help create the foundation for the following scenes throughout the animation to make it easy to understand what executive dysfunction is and how it affects people.

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