

## DAFTAR PUSTAKA

- Kurniawan, E. (2023). Character Creating Process and Meaning of 'GWK' FFI 2015 Animation as Preservation of Balinese Mythology. *Ultimart: Jurnal Komunikasi Visual*, 16(2), 205 - 206.  
<https://doi.org/10.31937/ultimart.v16i2>.
- Tillman, Bryan, (2011), Creative Character Design, Elsevier Inc., UK.



# UMMN

U N I V E R S I T A S  
M U L T I M E D I A  
N U S A N T A R A