

## 6. DAFTAR PUSTAKA

- Ayawaila, G.R. (2017). Dokumenter: Dari ide hingga produksi. Jakarta: Fakultas Film dan Televisi Institut Kesenian Jakarta.
- Babic, Pibernik, & Mrvac. (2008). *Media study: Motion graphics*.  
[https://www.researchgate.net/publication/224370723\\_Media\\_study\\_Motion\\_graphics](https://www.researchgate.net/publication/224370723_Media_study_Motion_graphics)
- Calderón, A. V. (2019). *Color harmony for artists: How to transform inspiration into beautiful watercolor palettes and paintings*. Quarry Books.
- Hsu, & Wang. (2018). Categorization and features of simplification methods in visual design. *Art and Design Review*.
- Kementerian Pariwisata dan Ekonomi Kreatif/Badan Pariwisata dan Ekonomi Kreatif Republik Indonesia. (2024, Agustus 21). *Mengenal puspa nasional indonesia, seperti apa keindahannya?* Pada April 21, 2024, dari <https://www.kemenparekraf.go.id/ragam-pariwisata/mengenal-puspa-nasional-indonesia-seperti-apa-keindahannya>
- Kusumawardhani, R. R. M., & Daulay, M. C. M. (2020, Januari). Animation: Medium and practice in indonesia.  
[https://www.researchgate.net/publication/347481544\\_Animation\\_Medium\\_and\\_Practice\\_in\\_Indonesia](https://www.researchgate.net/publication/347481544_Animation_Medium_and_Practice_in_Indonesia)
- Lukmanto, C. M. (2020, Desember). Coloring the world of visually impaired character in ‘Broken Faith’. <https://www.atlantis-press.com/proceedings/imdes-20/125947170>
- Munsell, A. H. (2024). *Munsell's colour system: A colour notation and atlas*. Read Books Limited.
- Nichols, B. (2010). Introduction to documentary (2nd ed.). Indiana University Press.
- Pratas, A. (2014). *Creating flat design websites*. Packt Publishing.
- Stevens, E. (2023, November 15). *Flat design 101: Everything you need to know*. UX Design Institute. Retrieved April 21, 2025, from <https://www.uxdesigninstitute.com/blog/flat-design-everything-about->

[it/?utm\\_source=chatgpt.com#Flat\\_design\\_vs\\_skeuomorphism\\_vs\\_Material\\_Design\\_Whats\\_the\\_difference](https://www.chatgpt.com#Flat_design_vs_skeuomorphism_vs_Material_Design_Whats_the_difference)

Sukarno, I. S., & Setiawan, P. (2014). Perancangan motion graphic ilustratif mengenai majapahit untuk pemuda-pemudi. *Jurnal Tingkat Sarjana bidang Senirupa dan Desain*.

<https://www.neliti.com/id/publications/180396/perancangan-motion-graphic-ilustratif-mengenai-majapahit-untuk-pemuda-pemudi>

Sutrisman, A. (2022). Efektivitas penggunaan motion graphic sebagai media pembelajaran augmented reality pada program studi teknologi informatika multimedia digital politeknik negeri sriwijaya. *Jurnal JUPITER*.

<https://jurnal.polsri.ac.id/index.php/jupiter/article/view/5880>

Weingerl. (2018, Agustus). Theory of colour harmony and its application.

[https://www.researchgate.net/publication/327385825\\_Theory\\_of\\_Colour\\_Harmony\\_and\\_Its\\_Application](https://www.researchgate.net/publication/327385825_Theory_of_Colour_Harmony_and_Its_Application)

