

BIBLIOGRAPHY

- Arieza, U. (2024). *Generasi Muda Indonesia Makin Banyak Tunda Menikah*. Accessed on 2 October 2024, from <https://lifestyle.kompas.com/read/2024/03/08/213330020/generasi-muda-indonesia-makin-banyak-tunda-menikah?page=all>
- Azizah, K.N. (2018). *Riset: 30 Persen Remaja DKI Pernah Depresi, Sebagian Sampai Ingin Bunuh Diri*. Accessed on 10 December 2024, from <https://health.detik.com/berita-detikhealth/d-4251448/riset-30-persen-remaja-dki-pernah-depresi-sebagian-sampai-ingin-bunuh-diri>
- Baumrind, D. (1966). Effects of Authoritative Parental Control on Child Behavior. *Child Development*, 37(4), 887–907. Accessed from <https://doi.org/10.2307/1126611>
- Baumrind, D. (1991). *The Influence of Parenting Style on Adolescent Competence and Substance Use*. Accessed from <https://doi.org/10.1177/0272431691111004>
- Chapman, C. (2018). *The Principles of Design and Their Importance*. Accessed on 16 December 2024, from <https://www.toptal.com/designers/ui/principles-of-design>
- Christian, M.R. (2018). *Handbook of Design Thinking*. Publisher: Kindle Direct Publishing. ISBN: 978-1790435371
- Coding Studio. (2023). *User Interface Adalah? Pengertian, Manfaat, dan Contohnya*. Accessed on 2 October 2024, from https://codingstudio.id/blog/user-interface-adalah/#Fungsi_User_Interface_UI
- Coursera. (2024). *UI vs. UX Design: What's the Difference?*. Accessed on 2 October 2024, from <https://www.coursera.org/articles/ui-vs-ux-design>
- Ellis, S. (2024). *What is a Website? A Brief Explanation*. Accessed on 2 October 2024, from <https://www.theknowledgeacademy.com/blog/what-is-website/>
- Gibbons, S. (2018). *Journey Mapping 101*. Accessed on 2 October 2024, from <https://www.nngroup.com/articles/journey-mapping-101/>
- Gordon, K. (2022). *Using Grids in Interface Designs*. Accessed on 10 December 2024, from <https://www.nngroup.com/articles/using-grids-in-interface-designs/>

- Guryan, J., Hurst, E., Kearney, M. (2008). Parental Education and Parental Time with Children. National Bureau of Economic Research, Inc, NBER Working Papers. 22. 10.1257/jep.22.3.23.
- Jha, A. (2024). *8 Problems that Millennials and Gen Z Parents Face Today*. Accessed on 8 January 2024, from <https://timesofindia.indiatimes.com/life-style/parenting/web-stories/8-problems-that-millennials-and-gen-z-parents-face-today/photostory/114988561.cms>
- Kramer, L. (2020). *The fundamentals of color psychology*. Accessed on 16 December 2024, from <https://99designs.com/blog/tips/color-psychology/>
- Kuppens, S., Ceulemans, E. (2018). *Parenting Styles: A Closer Look at a Well-Known Concept*. Accessed from <https://doi.org/10.1007/s10826-018-1242-x>
- Maccoby, E. E., & Martin, J. A. (1983). Socialization in the context of the family: Parent-child interaction. In P. H. Mussen (Series Ed.) & E. M. Hetherington (Vol. Ed.), *Handbook of Child Psychology: Vol. IV. Socialization, Personality and Social Development* (4th Ed., pp. 1-101). New York: Wiley.
- Nielsen, J. (2024). *10 Usability Heuristics for User Interface Design*. Accessed on 14 November 2024, from <https://www.nngroup.com/articles/ten-usability-heuristics/>
- Putra, I.P., (2023). *Hanya 23% Orang Tua di Indonesia Mendapat Pendidikan Parenting*. Accessed on 2 October 2024, from <https://www.medcom.id/pendidikan/news-pendidikan/GbmPAM3N-hanya-23-orang-tua-di-indonesia-mendapat-pendidikan-parenting>
- Roberts, S. (2024). *What is a Website? A Brief Explanation*. Accessed on 2 October 2024, from <https://www.theknowledgeacademy.com/blog/what-is-website/>
- Robinson, C.C., Mandleco, B., Roper, S.O., Hart, C.H. (2001). *The Parenting Styles and Dimensions Questionnaire (PSDQ)*. Accessed from https://www.researchgate.net/publication/284239814_The_Parenting_Styles_and_Dimensions_Questionnaire_PSDQ
- Sanvictores T, Mendez MD. Types of Parenting Styles and Effects On Children. [Updated 2022 Sep 18]. In: StatPearls [Internet]. Treasure Island (FL): StatPearls Publishing; 2024 Jan-. Accessed from <https://www.ncbi.nlm.nih.gov/books/NBK568743/>

- Slickplan. (2024). *What is a sitemap for a website?*. Accessed on 8 January 2024, from <https://slickplan.com/sitemap/what-is-a-site-map>
- Soegaard, M. (2023). *How to Create Wireframes: An Expert's Guide*. Accessed on 2 October 2024, from <https://www.interaction-design.org/literature/article/create-wireframes>
- Stevens, E. (2023). *How to design a customer journey map (A step-by-step guide)*. Accessed on 2 October 2024 from <https://www.uxdesigninstitute.com/blog/design-a-customer-journey-map/>
- Sutton, J. (2024). *Authoritative Parenting: Guiding With Warmth and Firmness*. Accessed on 10 November 2024, from <https://positivepsychology.com/authoritative-parenting/#how-to-practice-an-authoritative-parenting-style>
- The American College of Obstetricians and Gynecology. (2022). *Having a Baby After Age 35: How Aging Affects Fertility and Pregnancy*. Accessed on 2 October 2024, from <https://www.acog.org/womens-health/faqs/having-a-baby-after-age-35-how-aging-affects-fertility-and-pregnancy>
- The Interaction Design Foundation. (2016). *Color Theory*. Accessed on 16 December 2024, from <https://www.interaction-design.org/literature/topics/color-theory>
- The Interaction Design Foundation. (2016). *Design Thinking (DT)*. Accessed on 2 October 2024, from <https://www.interaction-design.org/literature/topics/design-thinking>
- The Interaction Design Foundation. (2016). *Information Architecture (IA)*. Accessed on 2 October 2024, from <https://www.interaction-design.org/literature/topics/information-architecture>
- The Interaction Design Foundation. (2016). *Personas*. Accessed on 2 October 2024, from <https://www.interaction-design.org/literature/topics/personas>
- The Interaction Design Foundation. (2016). *Prototypes*. Accessed on 2 October 2024, from <https://www.interaction-design.org/literature/topics/prototypes>
- The Interaction Design Foundation. (2016). *User Experience (UX) Design*. Accessed on 2 October 2024, from <https://www.interaction-design.org/literature/topics/ux-design>
- The Interaction Design Foundation. (2016). *User Flows*. Accessed on 2 October 2024, from <https://www.interaction-design.org/literature/topics/user-flows>

The Interaction Design Foundation. (2016). *UX Tools: Wireframing and Prototyping Tools*. Accessed on 2 October 2024, from <https://www.interaction-design.org/literature/article/ux-tools-wireframing-and-prototyping-tools>

Yalanska, M. (2021). *The Anatomy of a Web Page: 14 Basic Elements*. Accessed on 16 December 2024, from <https://blog.tubikstudio.com/anatomy-of-web-page/>

