

6. DAFTAR PUSTAKA

- Agustini, A., Grashinta, A., Putra, S., Sukarman, S., Guampe, F. A., Akbar, J. S., Lubis, M. A., Maryati, I., Ririnisahawaitun, R., Mesra, R., Nurmalia Sari, M., Tuerah, P. R., Rahmadhani, M. V., & Rulangi, R. (2023). *Metode Penelitian Kualitatif: Teori dan Panduan Praktis Analisis Data Kualitatif*. PT. Mifandi Mandiri Digital.
- An Qi. (2019, October 16). *Cranes in China: auspicious, noble and long-lived*. CGTN. <https://news.cgtn.com/news/2019-10-16/Cranes-in-China-auspicious-noble-and-long-lived-KPA7nUcrfO/index.html>
- Bancroft, T. (2006). *Creating characters with personality: For film, TV, animation, video games, and graphic novels*. Watson-Guptill Publications.
- DeCarlo, V. (2004). *Grus japonensis* (Red-crowned crane). Animal Diversity Web. https://animaldiversity.org/accounts/Grus_japonensis/
- Febi Dwi Sangastu, I. A., & I Gusti Agung Istri Aryani, I. G. A. (2018). The analysis of three dimension aspects of the main character in the novel *The Short Second Life of Bree Tanner*. *Humanis*, 22(2), 442–446. <https://doi.org/10.24843/JH.2018.v22.i02.p23>
- Irish, E. (2024, October 2). *Long-tailed tit*. AnimalGator. <https://animalgator.com/long-tailed-tit/>

Saeadmin, & Hapsari, P. (2022, January). Penerapan Desain Tokoh dan art direction perancangan tokoh film animasi.

Silver, S. (2017). *The silver way: Techniques, tips, and tutorials for effective character design*. Design Studio Press.

Simamora, D. A. (2022). *Analysis of three dimensions of characters in a teenager movie: Mean Girls*. Humanis, 26(3), 207–215.
<https://doi.org/10.24843/JH.2022.v26.i03.p01>

Waite, K. (2008). *Aegithalos caudatus*. Animal Diversity Web.
https://animaldiversity.org/accounts/Aegithalos_caudatus/

Zheng, Q. (2025). *The return of cranes: Migratory birds, local cults and ecological governance in China*. Religions, 16(11), 1419.
<https://doi.org/10.3390/rel16111419>

